Educational center TAYBAH Primary School TAYBAH



Computer Science 5th Grade Academic year : 2021 / 2022



**Lesson:** Nearpod Lesson

1/9



### •Programming with blocks

Today we're going to learn to program using a drag\_and\_drop language called bolckly.





Blockly uses colorful instructions called blocks to build programs



That you can use tosolve puzzles under the hood

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Each puzzle you'll solve with the code is split into four main parts

Play area

on the left is the play area where you program will run



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1



In the center you'll see the toolbox area that holds all the blocks that you will need for each puzzle 2





To the right is your workspace, where you will drag blocks to build your program 3

Workspace: 1/7 blocks	3 Start Over	Ø Show Cod
	Workspace: 1/7 blocks	Workspace: 1/7 blocks Start Over

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# Finally, above the workspace, you will see thespecific instruction for each



## Don't worry if you accidentally drag out a block that you don't need

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if you have an extra block, simply drag it back into the toolbox to put it away





After you hit run you can always hit the reset button to get your chracter back to the start so you can try again



