

Code

Costumes

Sounds

Motion

Motion

move 10 steps

Looks

turn 15 degrees

Sound

turn 15 degrees

Events

go to random position

Control

Sensing

go to x: 71 y: -107

Operators

glide 1 secs to random position

Variables

glide 1 secs to x: 71 y: -107

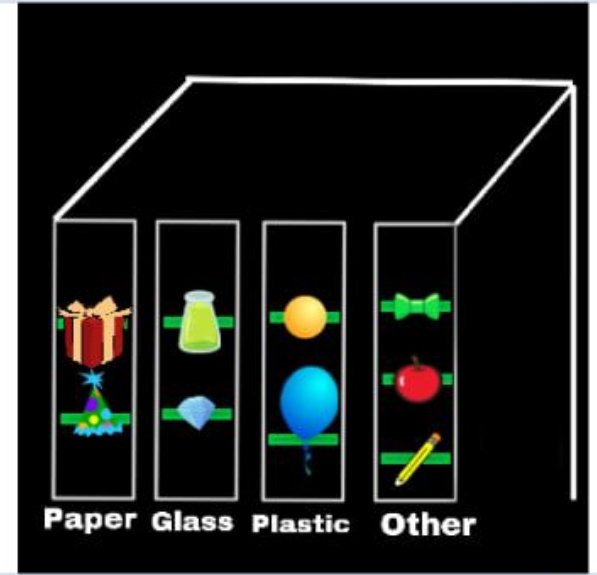
My Blocks

point in direction 90

point towards mouse-pointer

when clicked

glide 9 secs to Paddle8



Sprite Pencil

x 71

y -107

Show

Size 30

Direction 90

Stage



Backdrops

