

- Motion
- Looks
- Sound
- Events
- Control
- Sensing
- Operators
- Variables
- My Blocks
- Text to Speech

Motion

- move 10 steps
- turn 15 degrees
- turn 15 degrees
- go to random position
- go to x: 45 y: -93
- glide 1 secs to random position
- glide 1 secs to x: 45 y: -93
- point in direction 90
- point towards mouse-pointer
- change x by 10
- set x to 45
- change y by 10

```
when green flag clicked
  wait 4 seconds
  set language to Arabic
  set voice to alto
  say "وعليكم السلام يا طارق كيف حالك ؟"
  speak "وعليكم السلام يا طارق كيف حالك ؟"
  say 
  wait 7 seconds
  set language to Arabic
  set voice to alto
  say "انه لم يحضر اليوم فهو مريض"
  speak "انه لم يحضر اليوم فهو مريض"
  say 
  wait 3 seconds
  set language to Arabic
  set voice to alto
```



Sprite: Devin

x: 45 y: -93

Show:

Size: 80 Direction: 90

Devin | Characters 1

Stage

Backdrops: 11