

The screenshot displays the Scratch 3.27.0 interface. The stage shows a beach scene with two characters, Avery2 and Avery, and several black trash bags. The script area contains a complex sequence of blocks for audio recording and playback:

- Recording 1:** Starts with a 'when green flag clicked' event, followed by 'start recording', 'stop recording', and 'play recording' blocks. It includes volume and duration settings.
- Recording 2:** Similar to Recording 1, but with different volume and duration settings.
- Recording 3:** Similar to Recording 1, but with different volume and duration settings.
- Recording 4:** Similar to Recording 1, but with different volume and duration settings.
- Recording 5:** Similar to Recording 1, but with different volume and duration settings.

The interface also shows the 'Sprites' area with characters Avery2, Avery, Abby, and trash bags, and the 'Sounds' area with various audio options.